Data for Good: A Global Hackathon

Good data collection and analysis can help every UN Agency to make smart decisions and determine where to direct resources. UNICC's growing Data Analytics programme, in alignment with the UN Secretary General's Data Strategy, supports the United Nations family to better deliver on its missions and mandates, working more digitally and effectively to produce measurable results.

In many ways, the pandemic has highlighted the inadequacies of our systems, processes, governance and behaviours. On the other hand, it has also provided an opportunity for data scientists and AI scientists to put their advanced techniques and tools to use by helping business leaders make decisions in a challenging environment that's dominated by speed, uncertainty and lack of data insights.

Are you an undergraduate or master's student of Computer Science, Statistics or Applied Data Science who wants to make a difference? Block your calendar and put your creative hat on to solve global challenges using open-source data in UNICC's first (virtual) annual hackathon in celebration of the organization's 50th anniversary!

More information at: www.unicc.org/hackathon

#UNICCHackathon2021 #GivingBack

Participants
› Bachelor and Master students of Computer Science, Statistics, and Applied Data Science.
› Individuals and teams up to five people.
› Each team can only participate in one challenge.

Entries need to be submitted virtually by 11:59pm (EST) on **February 9**, 2021 (original closing date has changed due to high volume of registration).

Judges
Preeminent UNICC and United Nations Judges.

Schedule
Day 1 – Tuesday, 16 February
9:00 am - 9:30 am* Hackathon Challenges Presentation
10:00 am - 1:00 pm* Group Breakout

Day 2 – Wednesday, 17 February
9:00 am – 10:30 am* Group Touchbase

Day 3 – Thursday, 18 February
9:00 am – 10:30 am* Group Touchbase

Day 4 – Friday, 19 February
9:00 am – 12:00 pm* Demo Day & Presentations and Awards

Participants and judges don't need to be in a specific location as the event will be fully virtual (Microsoft Teams-based). *All times are in EST.